RESOLUTION

A RESOLUTION APPROVING THE DISCONTINUANCE OF A PORTION OF EBONY AVENUE, IN THE INTEREST OF THE PUBLIC, PURSUANT TO WIS. STAT. 66.1003(4).

WHEREAS, it is in the public interest to vacate a portion of Ebony Avenue particularly described as follows:

Part of Ebony Avenue and Abbey Ridge Lane, being located in the NE 1/4 of the NW 1/4 of Section 18, Town 19 North, Range 24 East, City of Manitowoc, Manitowoc County, Wisconsin, described as follows:

Commencing at the N 1/4 Corner of said Section 18; Thence N 88°38'26" W, 1176.49 feet coincident with the north line of said NW 1/4; Thence S 00°10'45" E, 156.10 feet to the northwest corner of the intersection of Ebony Avenue and Abbey Ridge Lane, being the point of beginning; Thence continuing S 00°10'45" E, 160.00 feet coincident with the west line of Ebony Avenue; Thence Northeasterly, 251.33 feet coincident with the arc of a 160.00 foot radius curve to the right, the chord of which bears N 44°49'15" E, 226.27 feet to the north line of said Abbey Ridge Lane; Thence S 89°49'15" W, 160.00 feet to the point of beginning.

Said parcel contains 5,494 Square Feet (0.126 Acres) of land.

NOW, THEREFORE BE IT RESOLVED by the Mayor and Common Council of the City of Manitowoc, that the above-described portion of Johnston Drive is hereby discontinued in conformance with Wis. Stat. 66.1003(4) and the City Clerk is directed to give notice of public hearing thereon by Class 3 notice under Chapter 985 Wis. Stats., for which the hearing must be at least 40 days after the date of introduction of this Resolution.

INTRODUCED	ADOPTED
	APPROVED
Justin M. Nickels, Mayor	

Fiscal Impact: Anticipated minimal. Costs related to public hearing, newspaper publication, and code

online update reduced by \$350.00 Street/Alley Vacation fee charged to resident. No

 $additional \ tax \ levy \ or \ budget \ amendment(s) \ needed.$

Funding Source: General Fund – 1100-61100 | 1100-15100

Finance Director Approval: /SMA Approved as to form: /EGN

Drafted by Paul Braun, City Planner